Button Madness

Welcome to the Button Madness puzzle.   The main window of the puzzle program is a four by four grid of buttons.   When you press one of the buttons some of the buttons will change color from red to gray or from gray to red.   The object is to the change all the buttons to gray.   The simplest mode of play is to start with all the button in the red state.   Once this is mastered an added challenge is to start from a scrambled state.   There is also a 'difficult' mode which is harder but, quickly mastered if you understand the simple mode of play.   Good Luck!!

Use this program at your own risk.   In the unlikely event of damage to hardware or loss of data resulting from use of this program, the author is not liable.

This program is freeware. Which means I invented, wrote, and distributed   it for fun.   Feel free to copy and distribute this program (with help file).   If you get frustrated and would like me to mail you the solutions along with proofs of why they work you can mail me a donation (at least enough to cover the cost of sending you the solutions please) to:

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If you are interested in the source code (requires Borland C++ Object Window Library 1.0 or latter) I will gladly send it to you.   Please send a donation at least large enough to cover the cost of   mailing you   5 1/4 or 3 1/2 inch disk.

A special thanks to David Palmer who wrote version 1.0 and whose influence can been seen in this version.